



2026 Army JROTC National Drill Championships

Armed Division - Team Exhibition

CC Initials

School Name: «School_Name»

Team Name: «Team_Name»

«Code»

Judge Total

Grand Total

Head Judge #1	Max Points	Poor*	Average	Exceptional	Notes
Performance Overview					
Routine COMPOSITION & FLOW Routine is unique & well-constructed w/ fitting transitions	30	1 - 6	7 - 24	25 - 30	
Cadet APPEARANCE Overall preparation & presentation	30	1 - 6	7 - 24	25 - 30	
REPORT IN & REPORT OUT Verbal report in/out; all movements to enter/exit floor	30	1 - 6	7 - 24	25 - 30	
OVERALL IMPRESSION Subjective score of entire routine as presented	30	1 - 6	7 - 24	25 - 30	
Cadet BEARING Body & facial control, military carriage	30	1 - 6	7 - 24	25 - 30	
Cadet MARCHING Dress, alignment & marching proficiency; use of drill floor	30	1 - 6	7 - 24	25 - 30	
Movement VARIETY Diversity of movements to display overall excellence	30	1 - 6	7 - 24	25 - 30	
Movement DIFFICULTY (Floor) Cadence changes, interweaving and other difficult marching	30	1 - 6	7 - 24	25 - 30	
Movement PRECISION Exacting, flawless & meticulous maneuvers – “anti-sloppy”	30	1 - 6	7 - 24	25 - 30	
Routine SHOWMANSHIP Flair, style and “wow factor” that turns heads / rivets watchers	30	1 - 6	7 - 24	25 - 30	
Handling of the RIFLE Weapon maneuvers & manipulation look skilled & effortless	30	1 - 6	7 - 24	25 - 30	
Routine DIFFICULTY (Aerial) Rifle spins, tosses and throws that leave the hand	30	1 - 6	7 - 24	25 - 30	
MILITARY Flavor Routine proudly befits a military competition	40	1 - 8	9 - 32	33 - 40	
Total Exhibition Drill Points	400				

*Any score in the POOR category above MUST have details written below

Number	PENALTIES – HEAD JUDGE ONLY	Total Points
	Boundary Violations @ 10 points each occurrence	
	Dropped weapons 1@5points/2+@15 pts ea	
	Seconds over/under time @ 1 point per second (Minimum 6 minutes - Maximum 9 Minutes)	
	Other:	
TOTAL PENALTY POINTS		

Penalty - 25 points per missing cadet:
(9 cadets + c/CDR MIN. REQUIRED)
MAX 20 Cadets

**Unit Missing
One Cadet**

-25

**Unit Missing
Two Cadets**

-50

Cadet Commander's Initials:

Common: AL-Alignment / DAC-Dress/Alignment/Cover / OS-Out of Step/ RA-Rifle Angles / IE-Improper Execution / SM-Secondary Movement / B-Bearing

Judge's Name: _____

«School_Name» - **#1**

FEEDBACK:



2026 Army JROTC National Drill Championships

Armed Division - Team Exhibition

School Name: «School_Name»

Team Name: «Team_Name»

«Code»

Judge Total

Judge #2 - #4	Max Points	Poor*	Average	Exceptional	Notes
Performance Overview					
Routine COMPOSITION & FLOW Routine is unique & well-constructed w/ fitting transitions	30	1 - 6	7 - 24	25 - 30	
Cadet APPEARANCE Overall preparation & presentation	30	1 - 6	7 - 24	25 - 30	
REPORT IN & REPORT OUT Verbal report in/out; all movements to enter/exit floor	30	1 - 6	7 - 24	25 - 30	
OVERALL IMPRESSION Subjective score of entire routine as presented	30	1 - 6	7 - 24	25 - 30	
Cadet BEARING Body & facial control, military carriage	30	1 - 6	7 - 24	25 - 30	
Cadet MARCHING Dress, alignment & marching proficiency; use of drill floor	30	1 - 6	7 - 24	25 - 30	
Movement VARIETY Diversity of movements to display overall excellence	30	1 - 6	7 - 24	25 - 30	
Movement DIFFICULTY (Floor) Cadence changes, interweaving and other difficult marching	30	1 - 6	7 - 24	25 - 30	
Movement PRECISION Exacting, flawless & meticulous maneuvers – “anti-sloppy”	30	1 - 6	7 - 24	25 - 30	
Routine SHOWMANSHIP Flair, style and “wow factor” that turns heads / rivets watchers	30	1 - 6	7 - 24	25 - 30	
Handling of the RIFLE Weapon maneuvers & manipulation look skilled & effortless	30	1 - 6	7 - 24	25 - 30	
Routine DIFFICULTY (Aerial) Rifle spins, tosses and throws that leave the hand	30	1 - 6	7 - 24	25 - 30	
MILITARY Flavor Routine proudly befits a military competition	40	1 - 8	9 - 32	33 - 40	
Total Exhibition Drill Points	400				

*Any score in the POOR category above MUST have details written below

Common: AL-Alignment / DAC-Dress/Alignment/Cover / OS-Out of Step/ RA-Rifle Angles / IE-Improper Execution / SM-Secondary Movement / B-Bearing

Judge's Name: _____

«School_Name» - **#2 - #4**

FEEDBACK: