

# 2012 National High School Drill Team Championships

## Masters Level Unarmed Division Color Guard

CC Initials
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School Name: «School\_Name»  
 Team Name: «Team\_Name»  
 «Code» - «Service»

Grand Total
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### Head Judge - #1

**A 5-second pause must be maintained after executing BOLD UPPERCASE COMMANDS**

**CADENCE CHECKED HERE**

Color Guard Sequence	Point Range	Judge's Score
ENTER THE DRILL FLOOR to begin routine		
1. Uncase Colors <sup>3</sup>	0-50	
2. Report In <sup>1</sup>	0-25	
3. Colors Reverse March (MC/Counter March)	0-5	
4. Left Wheel March (MC/Left Turn)	0-5	
5. Colors Reverse March (MC/Counter March)	0-5	
<b>6. COLORS HALT</b>		
7. Order Arms	0-5	
8. Parade Rest	0-5	
9. Colors Attention	0-5	
<b>10. CARRY COLORS</b>	0-5	
11. Forward March		
12. Right Wheel March (MC/Right Turn)	0-5	
13. Right Wheel March (MC/Right Turn)	0-5	
14. Colors Reverse March (MC/Counter March)	0-5	
15. Eyes Right	0-5	
16. Ready Front	0-5	
17. Left Wheel March (MC/Left Turn)	0-5	
18. Left Wheel March (MC/Left Turn)	0-5	
19. Left Wheel March (MC/Left Turn)	0-5	
<b>20. COLORS HALT</b>		
21. Report Out <sup>2</sup>	0-25	
22. Case Colors <sup>3</sup>	0-50	
<b>OVERALL TECHNICAL SCORE</b>	0-25	
<b>OVERALL PRECISION SCORE</b>	0-25	

<sup>1</sup> **Report In** - scoring for movements needed to move onto the drill floor, center the colors on the head judge & verbally report in.

<sup>2</sup> **Report Out** - scoring for movements needed to center the colors on the head judge, verbally report out, then leave the drill floor.

<sup>3</sup> **Case / Uncase Colors** - scoring for all of the movements required to correctly uncase the colors.

**(for SNI use only)**  
**Judge Total Points**

Judges Name: \_\_\_\_\_  
 Judge's Notes:



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## Masters Level Unarmed Division Color Guard

School Name: «School\_Name»

Team Name: «Team\_Name»

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### Judge - #2

**A 5-second pause must be maintained after executing BOLD UPPERCASE COMMANDS**

Color Guard Sequence	Point Range	Judge's Score
ENTER THE DRILL FLOOR to begin routine		
1. Uncase Colors <sup>3</sup>	0-50	
2. Report In <sup>1</sup>	0-25	
3. Colors Reverse March (MC/Counter March)	0-5	
4. Left Wheel March (MC/Left Turn)	0-5	
5. Colors Reverse March (MC/Counter March)	0-5	
<b>6. COLORS HALT</b>		
7. Order Arms	0-5	
8. Parade Rest	0-5	
9. Colors Attention	0-5	
<b>10. CARRY COLORS</b>	0-5	
11. Forward March		
12. Right Wheel March (MC/Right Turn)	0-5	
13. Right Wheel March (MC/Right Turn)	0-5	
14. Colors Reverse March (MC/Counter March)	0-5	
15. Eyes Right	0-5	
16. Ready Front	0-5	
17. Left Wheel March (MC/Left Turn)	0-5	
18. Left Wheel March (MC/Left Turn)	0-5	
19. Left Wheel March (MC/Left Turn)	0-5	
<b>20. COLORS HALT</b>		
21. Report Out <sup>2</sup>	0-25	
22. Case Colors <sup>3</sup>	0-50	
<b>OVERALL TECHNICAL SCORE</b>	0-25	
<b>OVERALL PRECISION SCORE</b>	0-25	

<sup>1</sup> **Report In** - scoring for movements needed to move onto the drill floor, center the colors on the head judge & verbally report in.

<sup>2</sup> **Report Out** - scoring for movements needed to center the colors on the head judge, verbally report out, then leave the drill floor.

<sup>3</sup> **Case / Uncase Colors** - scoring for all of the movements required to correctly uncase the colors.

**(for SNI use only)**  
**Judge Total Points**

Judges Name: \_\_\_\_\_

Judge's Notes:

# 2012 National High School Drill Team Championships

## Masters Level Unarmed Division Color Guard

School Name: «School\_Name»

Team Name: «Team\_Name»

«Code» - «Service»

### Judge - #3

**A 5-second pause must be maintained after executing BOLD UPPERCASE COMMANDS**

Color Guard Sequence	Point Range	Judge's Score
ENTER THE DRILL FLOOR to begin routine		
1. Uncase Colors <sup>3</sup>	0-50	
2. Report In <sup>1</sup>	0-25	
3. Colors Reverse March (MC/Counter March)	0-5	
4. Left Wheel March (MC/Left Turn)	0-5	
5. Colors Reverse March (MC/Counter March)	0-5	
<b>6. COLORS HALT</b>		
7. Order Arms	0-5	
8. Parade Rest	0-5	
9. Colors Attention	0-5	
<b>10. CARRY COLORS</b>	0-5	
11. Forward March		
12. Right Wheel March (MC/Right Turn)	0-5	
13. Right Wheel March (MC/Right Turn)	0-5	
14. Colors Reverse March (MC/Counter March)	0-5	
15. Eyes Right	0-5	
16. Ready Front	0-5	
17. Left Wheel March (MC/Left Turn)	0-5	
18. Left Wheel March (MC/Left Turn)	0-5	
19. Left Wheel March (MC/Left Turn)	0-5	
<b>20. COLORS HALT</b>		
21. Report Out <sup>2</sup>	0-25	
22. Case Colors <sup>3</sup>	0-50	
<b>OVERALL TECHNICAL SCORE</b>	0-25	
<b>OVERALL PRECISION SCORE</b>	0-25	

<sup>1</sup> **Report In** - scoring for movements needed to move onto the drill floor, center the colors on the head judge & verbally report in.

<sup>2</sup> **Report Out** - scoring for movements needed to center the colors on the head judge, verbally report out, then leave the drill floor.

<sup>3</sup> **Case / Uncase Colors** - scoring for all of the movements required to correctly uncase the colors.

**(for SNI use only)**  
**Judge Total Points**

Judges Name: \_\_\_\_\_

Judge's Notes:

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School Name: «School\_Name»

Team Name: «Team\_Name»

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### Judge - #4

**A 5-second pause must be maintained after executing BOLD UPPERCASE COMMANDS**

Color Guard Sequence	Point Range	Judge's Score
ENTER THE DRILL FLOOR to begin routine		
1. Uncase Colors <sup>3</sup>	0-50	
2. Report In <sup>1</sup>	0-25	
3. Colors Reverse March (forward march)	0-5	
4. Left Wheel March (forward march)	0-5	
5. Colors Reverse March (forward march)	0-5	
<b>6. COLORS HALT</b>		
7. Order Arms	0-5	
8. Parade Rest	0-5	
9. Colors Attention	0-5	
<b>10. CARRY COLORS</b>	0-5	
11. Forward March		
12. Right Wheel March (forward march)	0-5	
13. Right Wheel March (forward march)	0-5	
14. Colors Reverse March (forward march)	0-5	
15. Eyes Right	0-5	
16. Ready Front	0-5	
17. Left Wheel March (forward march)	0-5	
18. Left Wheel March (forward march)	0-5	
19. Left Wheel March (forward march)	0-5	
<b>20. COLORS HALT</b>		
21. Report Out <sup>2</sup>	0-25	
22. Case Colors <sup>3</sup>	0-50	
<b>OVERALL TECHNICAL SCORE</b>	0-25	
<b>OVERALL PRECISION SCORE</b>	0-25	

**CADENCE CHECKED HERE**

<sup>1</sup> **Report In** - scoring for movements needed to move onto the drill floor, center the colors on the head judge & verbally report in.

<sup>2</sup> **Report Out** - scoring for movements needed to center the colors on the head judge, verbally report out, then leave the drill floor.

<sup>3</sup> **Case / Uncase Colors** - scoring for all of the movements required to correctly uncase the colors.

**(for SNI use only)**  
**Judge Total Points**

Judges Name: \_\_\_\_\_

Judge's Notes: