

# 2012 NJROTC Nationals - Color Guard

CC Initials
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School Name: «School\_Name»  
«Code»

Grand Total
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## Head Judge - #1

Pause 5-seconds on **BOLD UPPERCASE COMMANDS** before giving the next command  
All units must execute this sequence EXACTLY as written – **add no additional commands!**

*Enter the drill floor, centered SIX paces from HJ - (Cadence checked between commands #20-#31)*

COMMAND SEQUENCE		SCORING	COMMAND SEQUENCE		SCORING
01.	Order Colors (Ready Cut)	1 2 3 4 5	20.	Forward March	1 2 3 4 5
<b>02.</b>	<b>PRESENT COLORS (READY CUT)</b>	1 2 3 4 5	21.	Right Turn, March (Forward March)	1 2 3 4 5
03.	VERBAL REPORT-IN	1 2 3 4 5	22.	Countermarch, March (Forward March)	1 2 3 4 5
<b>04.</b>	<b>ORDER COLORS (READY CUT)</b>	1 2 3 4 5	23.	Eyes Right	1 2 3 4 5
<b>05.</b>	<b>PARADE REST</b>	1 2 3 4 5	24.	Ready Front	1 2 3 4 5
06.	Color Guard, Attention	1 2 3 4 5	25.	Mark Time, March (5 seconds)	1 2 3 4 5
07.	Carry Colors (Ready Cut)	1 2 3 4 5	26.	Forward March	1 2 3 4 5
08.	Countermarch, March (Forward March)	1 2 3 4 5	27.	Left Turn, March (Forward March)	1 2 3 4 5
09.	Left Turn, March (Forward March)	1 2 3 4 5	28.	Left Turn, March (Forward March)	1 2 3 4 5
10.	Countermarch March (Forward March)	1 2 3 4 5	29.	Left Turn, March (Forward March)	1 2 3 4 5
<b>11.</b>	<b>COLORS HALT</b>	1 2 3 4 5	30.	Countermarch, March (Forward March)	1 2 3 4 5
12.	Countermarch, March (Forward March)	1 2 3 4 5	<b>31.</b>	<b>COLORS HALT</b>	1 2 3 4 5
13.	Eyes Left	1 2 3 4 5	32.	Countermarch, March (Forward March)	1 2 3 4 5
14.	Ready Front	1 2 3 4 5	<b>33.</b>	<b>COLORS HALT</b>	1 2 3 4 5
15.	Countermarch, March (Forward March)	1 2 3 4 5	34.	Order Colors (Ready Cut)	1 2 3 4 5
16.	Right Turn, March (Forward March)	1 2 3 4 5	<b>35.</b>	<b>PRESENT COLORS (READY CUT)</b>	1 2 3 4 5
<b>17.</b>	<b>COLORS HALT</b>	1 2 3 4 5	36.	Verbal Report-Out	1 2 3 4 5
18.	Order Colors (Ready Cut)	1 2 3 4 5	37.	Order Colors (Ready Cut)	1 2 3 4 5
<b>19.</b>	<b>CARRY COLORS (READY CUT)</b>	1 2 3 4 5	<b>38.</b>	<b>CARRY COLORS (READY CUT)</b>	1 2 3 4 5
			<i>Exit the drill floor</i>		

<b>HEAD JUDGE – GIVE OVERALL IMPRESSION SCORE: (0-20)</b> _____											
<p><b>LEGEND FOR JUDGE COMMENTS ABOVE:</b></p> <table style="width: 100%; border: none;"> <tr> <td style="width: 50%;">1. AL = ALIGNMENT</td> <td style="width: 50%;">6. ICC= INCORRECT COMMAND</td> </tr> <tr> <td>2. C = COVER</td> <td>7. IE = IMPROPER EXECUTION</td> </tr> <tr> <td>3. OS = OUT OF STEP</td> <td>8. OOS= OUT OF SEQUENCE</td> </tr> <tr> <td>4. RA = RIFLE ALIGNMENT</td> <td>9. AS = ALIGNMENT/SPACING</td> </tr> <tr> <td>5. EP = EQUIPMENT PREP</td> <td>10. EC = EXTRA COMMANDS</td> </tr> </table>	1. AL = ALIGNMENT	6. ICC= INCORRECT COMMAND	2. C = COVER	7. IE = IMPROPER EXECUTION	3. OS = OUT OF STEP	8. OOS= OUT OF SEQUENCE	4. RA = RIFLE ALIGNMENT	9. AS = ALIGNMENT/SPACING	5. EP = EQUIPMENT PREP	10. EC = EXTRA COMMANDS	<p><b>Judge Total</b> (for SNI use)</p>
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**#1**

Judge's Name: \_\_\_\_\_

Judge Remarks:

# 2012 NJROTC Nationals - Color Guard

School Name: «School\_Name»

## Judge - #2

Pause 5-seconds on **BOLD UPPERCASE COMMANDS** before giving the next command

All units must execute this sequence EXACTLY as written – **add no additional commands!**

*Enter the drill floor, centered SIX paces from HJ - (Cadence checked between commands #20-#31)*

COMMAND SEQUENCE		SCORING	COMMAND SEQUENCE		SCORING
01.	Order Colors (Ready Cut)	1 2 3 4 5	20.	Forward March	1 2 3 4 5
<b>02.</b>	<b>PRESENT COLORS (READY CUT)</b>	1 2 3 4 5	21.	Right Turn, March (Forward March)	1 2 3 4 5
03.	VERBAL REPORT-IN	1 2 3 4 5	22.	Countermarch, March (Forward March)	1 2 3 4 5
<b>04.</b>	<b>ORDER COLORS (READY CUT)</b>	1 2 3 4 5	23.	Eyes Right	1 2 3 4 5
<b>05.</b>	<b>PARADE REST</b>	1 2 3 4 5	24.	Ready Front	1 2 3 4 5
06.	Color Guard, Attention	1 2 3 4 5	25.	Mark Time, March (5 seconds)	1 2 3 4 5
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10.	Countermarch March (Forward March)	1 2 3 4 5	29.	Left Turn, March (Forward March)	1 2 3 4 5
<b>11.</b>	<b>COLORS HALT</b>	1 2 3 4 5	30.	Countermarch, March (Forward March)	1 2 3 4 5
12.	Countermarch, March (Forward March)	1 2 3 4 5	<b>31.</b>	<b>COLORS HALT</b>	1 2 3 4 5
13.	Eyes Left	1 2 3 4 5	32.	Countermarch, March (Forward March)	1 2 3 4 5
14.	Ready Front	1 2 3 4 5	<b>33.</b>	<b>COLORS HALT</b>	1 2 3 4 5
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<b>19.</b>	<b>CARRY COLORS (READY CUT)</b>	1 2 3 4 5	<b>38.</b>	<b>CARRY COLORS (READY CUT)</b>	1 2 3 4 5
			<i>Exit the drill floor</i>		

**JUDGE TWO – GIVE OVERALL IMPRESSION SCORE: (0-20)** \_\_\_\_\_

**LEGEND FOR JUDGE COMMENTS ABOVE:**

- |                         |                            |
|-------------------------|----------------------------|
| 1. AL = ALIGNMENT       | 6. ICC= INCORRECT COMMAND  |
| 2. C = COVER            | 7. IE = IMPROPER EXECUTION |
| 3. OS = OUT OF STEP     | 8. OOS= OUT OF SEQUENCE    |
| 4. RA = RIFLE ALIGNMENT | 9. AS = ALIGNMENT/SPACING  |
| 5. EP = EQUIPMENT PREP  | 10. EC = EXTRA COMMANDS    |

**Judge Total**  
(for SNI use)

**#2**

Judge's Name: \_\_\_\_\_

Judge Remarks:

# 2012 NJROTC Nationals - Color Guard

School Name: «School\_Name»

## Judge - #3

Pause 5-seconds on **BOLD UPPERCASE COMMANDS** before giving the next command  
 All units must execute this sequence EXACTLY as written – **add no additional commands!**

*Enter the drill floor, centered SIX paces from HJ - (Cadence checked between commands #20-#31)*

COMMAND SEQUENCE		SCORING	COMMAND SEQUENCE		SCORING
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<b>02.</b>	<b>PRESENT COLORS (READY CUT)</b>	1 2 3 4 5	21.	Right Turn, March (Forward March)	1 2 3 4 5
03.	VERBAL REPORT-IN	1 2 3 4 5	22.	Countermarch, March (Forward March)	1 2 3 4 5
<b>04.</b>	<b>ORDER COLORS (READY CUT)</b>	1 2 3 4 5	23.	Eyes Right	1 2 3 4 5
<b>05.</b>	<b>PARADE REST</b>	1 2 3 4 5	24.	Ready Front	1 2 3 4 5
06.	Color Guard, Attention	1 2 3 4 5	25.	Mark Time, March (5 seconds)	1 2 3 4 5
07.	Carry Colors (Ready Cut)	1 2 3 4 5	<b>26.</b>	<b>Forward March</b>	1 2 3 4 5
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10.	Countermarch March (Forward March)	1 2 3 4 5	29.	Left Turn, March (Forward March)	1 2 3 4 5
<b>11.</b>	<b>COLORS HALT</b>	1 2 3 4 5	30.	Countermarch, March (Forward March)	1 2 3 4 5
12.	Countermarch, March (Forward March)	1 2 3 4 5	<b>31.</b>	<b>COLORS HALT</b>	1 2 3 4 5
13.	Eyes Left	1 2 3 4 5	32.	Countermarch, March (Forward March)	1 2 3 4 5
14.	Ready Front	1 2 3 4 5	<b>33.</b>	<b>COLORS HALT</b>	1 2 3 4 5
15.	Countermarch, March (Forward March)	1 2 3 4 5	34.	Order Colors (Ready Cut)	1 2 3 4 5
16.	Right Turn, March (Forward March)	1 2 3 4 5	<b>35.</b>	<b>PRESENT COLORS (READY CUT)</b>	1 2 3 4 5
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<b>19.</b>	<b>CARRY COLORS (READY CUT)</b>	1 2 3 4 5	<b>38.</b>	<b>CARRY COLORS (READY CUT)</b>	1 2 3 4 5
			<i>Exit the drill floor</i>		

JUDGE THREE – GIVE OVERALL IMPRESSION SCORE: (0-20)													
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<b>Judge Total</b> (for SNI use)													

**#3**

Judge's Name: \_\_\_\_\_

Judge Remarks: